

• I N C E N T I V E •

THE GRAPHIC
ADVENTURE
CREATOR

I N C E N T I V E

**SOFTWARE
CATALOGUE**

1986

1986



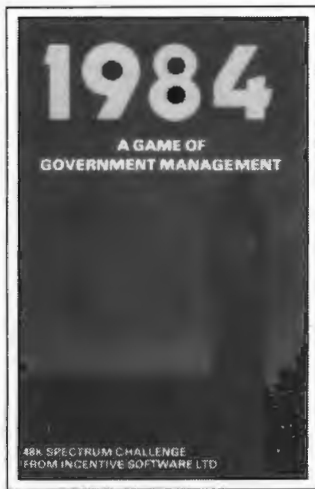
MILLIONAIRE

From a small humble home to a magnificent estate? Take on one of life's little challenges and become a Millionaire! Start up a Software Company, Buy, Sell, Advertise, Wheel and Deal with Honest Harry.

Full screen Graphic Representation of your current residence and many other features. You own a home computer and have written a program which you consider to be of sufficient quality to market. You are willing to put £500 of your own money into the project. The decisions are up to you and these will directly influence whether or not you make it to the top and become a MILLIONAIRE... An intriguing and stimulating management game for budding entrepreneurs everywhere!

"A relaxing game and a compelling strategy"...

Crash



1984

The British Economy with **You** at the controls! What sort of Chancellor would you make with several billion pounds to spend and five years to the next general election? Graphic displays, Histograms and an annual performance rating are all included to show how you are doing. How many years will you last?

"An absorbing economic game that offers all the fun and megalomaniac pleasure of running the country with none of the inevitable consequences"...

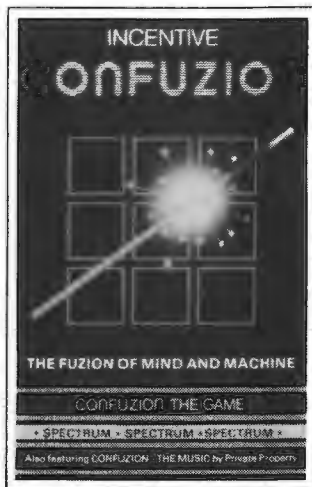
**Bob Chappell—
Personal Computer
News**



SPLAT – ZIPPY'S CHALLENGE

Guide our intrepid hero, around the giant Splat Map, which shifts relentlessly, trying to squash Zippy against the side walls. You must prevent this or... **SPLAT!** Score by eating grass and fruit! Aim for the final gate on level 7, (no chance), avoiding being splattered, drowned or impaled on a spike. Increase your score further with the bonuses at the end of each level and by eating the Invisible Grass! The massive playing area is over 50 times as big as the actual screen – so exploration is advantageous! (Joystick or Keyboard control).

"An original and entertaining game which hooks you after just a few minutes play"... **Bob Chappell—
Personal Computer
News.**



MOON CRESTA – TRIP TO THE SPACE WAR

Officially licenced from Nichibutsu.

Use Joystick or Keyboard to move Rocket Ships (1-3). Shoot and avoid the onslaught of attacking Kamikaze Aliens but beware as their tactics and formations will change as your skill increases. Bonus is given at 30,000 points. The game is over when all rocket ships are destroyed. Bonus Docking... use rocket controls to make a docking – press fire for retrofiring. The quicker the docking the higher the bonus. When docking is complete, greater fire power is achieved. Name registration for best 5 scorers.

*A Crash Smash...
"Excellent, Playable,
Addictive"... Crash*

TIME LORD

Far, far into the future, the Sol Federation constructed the TIME GRIDS – zones of neutral matter used by Hyperspaceships for faster-than-light travel. Because of the heavy traffic on the grids, it was then decided to extend them. However in doing so they uncovered a sleeping TIME DEMON. They carefully erected the grids around him but were unable to stop his regeneration process...

CONFUZION – THE FUZION OF MIND AND MACHINE

SCENARIO... A huge 64 storey automated industrial plant used for the production and storage of deadly Confuzion Bombs, versus a highly intelligent and quick thinking mind (yours!). OBJECTIVE... To destroy the complete complex by eliminating the entire explosive stock pile. CONFUZION... Confuzion features include Bonus Levels, Extra Sparks, Skill Stepping, Speed Spark and Multiplayer Options. A totally addictive and frustrating arcade game using a fresh and original playing concept, plus free music by Private Property.

"The whole game is presented with dazzling colour and incredible attention to detail, I cannot recommend this game too highly"...

J.R. – Amtix



THE GRAPHIC ADVENTURE CREATOR

Adventure writing made easy! The now highly acclaimed Graphic Adventure Creator makes it simple for you to produce your own fast, compact, illustrated adventure games. The main features include: Automatic word formatting, an intelligent command interpreter, abbreviated input acceptance, synonym recognition, space for 765 nouns, verbs and adverbs, multiple command lines, recognition, up to full length of word, "It" detection, extensive text compression, printer menu etc. etc. Also the built-in, feature packed picture editor allows you to easily create stunning graphics... *"A very clever and friendly piece of software" ...*

Keith Campbell—C & V G
"G.A.C. will change the face of the adventure software market" ...

Amstrad Action



MEDALLION ADVENTURES

A new series of adventures created on the brilliant G.A.C. System by individuals like you. Only the very best adventures make it on to the Medallion Series. The combination of atmosphere, humour and imagination ensures that all Medallion Adventures will be winners!



THE KET TRILOGY – MOUNTAINS OF KET, TEMPLE OF VRAN AND THE FINAL MISSION

The Lords of Ket rule a strife-torn land where magic and mayhem are common place. Unjustly condemned for a murder you didn't commit, you have been offered the chance of escaping the hangman's noose by undertaking a perilous quest – Your task is to travel beyond the mountains and then underground via Vran's Temple to the ultimate confrontation with Vran himself, penetrating his inner sanctum, beyond the Guardian of the Gates... *"The Ket Trilogy is a very enjoyable set of adventures"* ... Sinclair User

INCENTIVE SOFTWARE LIMITED

54 London Street, Reading RG1 4SQ.